

A person in a dark hoodie stands on a rocky mountain peak at night, holding a bright flashlight. The background shows a city's lights and the Milky Way galaxy in a starry sky. A cyan diagonal line runs from the bottom left to the top right, ending in a white 'X' mark.

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Refactor Context mgmt. in TF-A

TF-A Tech Forum

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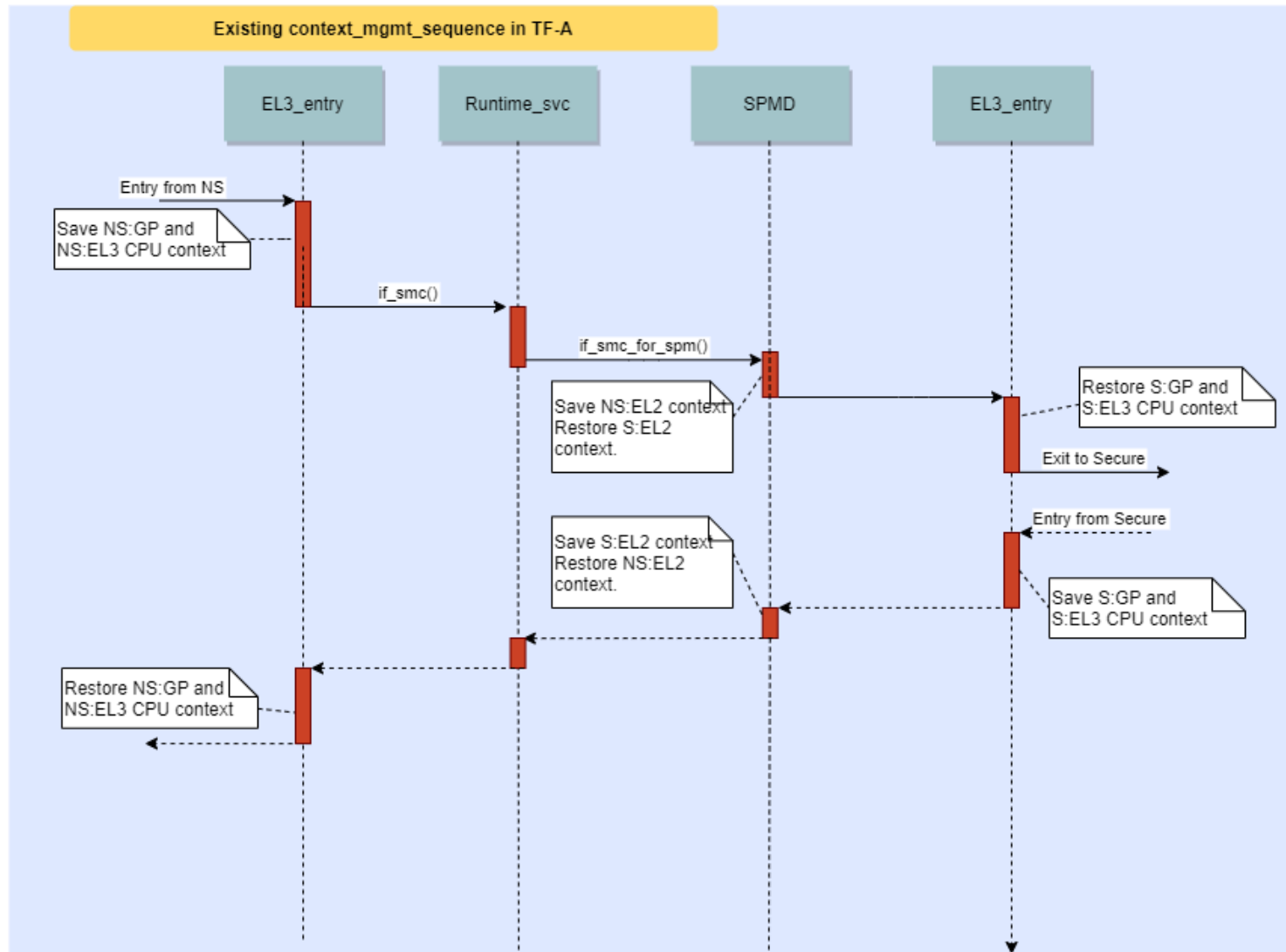
Introduction

- + The context management library in TF-A provides helper routines for initialization and switching CPU context during world switch.
 - BL31 maintains CPU Context for each world which is initialized during cold boot. CPU features are enabled depending on the EL3 sysregs programmed.
 - At runtime, depending on the SMC/event, SPMD/RMMD invokes context management helpers to save and restore the context.
- + Due to the gradual evolution of this library over time, the current state has made it a maintenance hazard and prone to programming errors.
- + The agenda is to discuss the overall design direction on how to refactor the lib.
 - Some of the details may undergo further refinement if implementation shows difficulties.

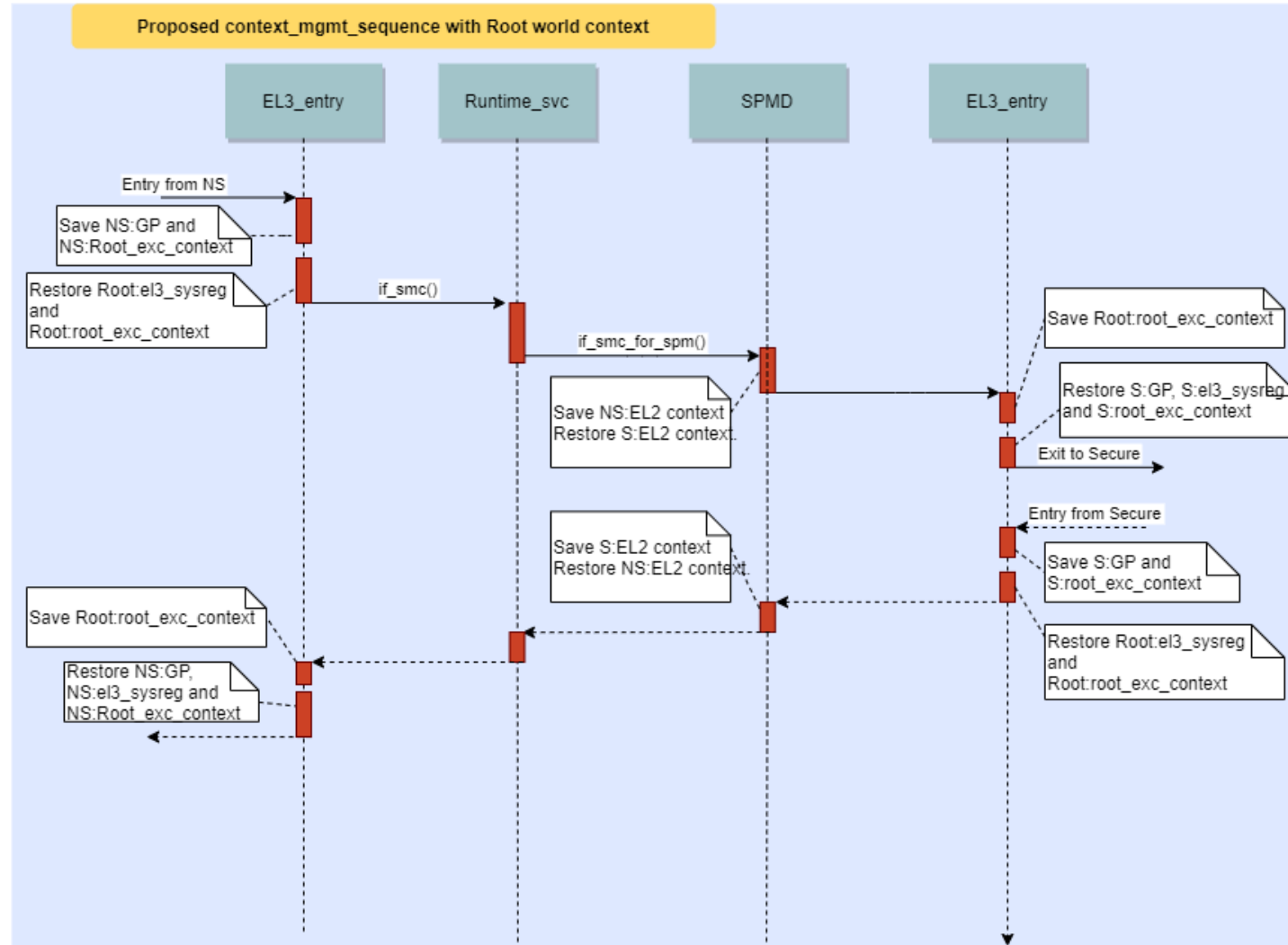
Design Principles

- + **Decentralized model for context mgmt.**
 - See [cm_setup_context\(\)](#)
 - Move world responsibility to world dispatcher and decentralize the management.
- + **EL3 should only initialize immediate used lower EL**
 - Since it is likely that EL2 is managing the EL1 context , EL3 need not initialize this.
 - To maintain confidentiality between worlds, it may be necessary to restore EL1 context.
 - + Depends on how SPM and RMM is managing EL1 context.
- + **Maintain EL3 sysregs which affect lower EL within CPU context**
 - Allows per-world control of traps/feature enablement.
 - This is the pattern followed more or less in code today.
- + **Allow more flexibility for Dispatchers to select feature set to save and restore**
 - See [el2_sysregs_context_save\(\)](#)
 - Break up the monolithic into several smaller functions and allow dispatchers to choose.

Introducing the Root Context – why is it needed ?



Context mgmt. with Root context



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Proposed Changes

1. Cleanup context registers

Cleanup EL3 context

- + Add more registers that control features/traps for lower ELs to EL3 context
- + Registers that don't need to have different values across the worlds can be removed from this context

Cleanup EL2 context

- + Remove registers that are only accessible from Secure state from EL2 context

2. Cleanup *cm_setup_context*

- + Split *cm_setup_context* and move security state specific logic to corresponding functions:
 - *cm_setup_common* – common inits
 - *cm_setup_secure_context* – Secure state specific inits, used by SPMD
 - *cm_setup_realm_context* – Realm state specific inits, used by RMMD
 - *cm_setup_ns_context* – NS state specific inits, used by PSCI/BL31
- + Same interface as *cm_setup_context*
- + Legacy code can keep using *cm_setup_context* and can transition gradually

3. Alternative flow for first exit to NS world

- + Today *cm_prepare_el3_exit* is used to exit to NS world from EL3 the first time

- + Current implementation does the following:
 - 1) Directly initializes EL2 registers for two NS cases:
 - + For exiting to NS-EL2 (HYP mode)
 - + For exiting to NS-EL1 (SVC mode) - skip EL2 config
 - 2) Enables features for non-secure case
 - 3) Restores EL1 context with *cm_el1_sysregs_context_restore* for all cases (secure/non-secure)
 - 4) Sets next context with *cm_set_next_eret_context*

Alternative flow when CTX_INCLUDE_EL2_REGS is enabled

- + Move (1) and (2) to `cm_setup_ns_context` and do the initializations **using context registers**
- + Then later restore NS context, similar to what SPMD and RMMD do:

`cm_prepare_el3_exit (NS)`



`cm_el2_sysregs_context_restore (NS)`
`cm_el1_sysregs_context_restore (NS)`
`cm_set_next_eret_context (NS)`

**`cm_el1_sysregs_context_restore (NS)` is needed for exit to EL2 to clear any latent values in EL1 regs after Secure world initialization. But this can likely be optimized.*

- + If legacy cannot be supported after rework, a variant `cm_prepare_el3_exit_ns` will be created.

e.g. PSCI CPU power down

Current flow

New flow

psci_suspend_to_pwrdown_start (ep)

psci_cpu_suspend_finish (...)

psci_suspend_to_pwrdown_start (ep)

psci_cpu_suspend_finish (...)

cm_init_my_context(ep)

cm_prepare_el3_exit(NS)

cm_init_my_context(ep)

cm_prepare_el3_exit_ns()

cm_setup_context(ctx, ep)

cm_setup_common (ctx, ep)
cm_setup_ns_context (ctx, ep)

cm_el2_sysregs_context_restore (NS)
cm_el1_sysregs_context_restore (NS)
cm_set_next_eret_context (NS)

4. Cleanup *cm_el2_sysregs_context_save/restore*

- + Currently these functions call *el2_sysregs_context_save/restore* assembly functions which do all EL2 register saving/restoring
- + New proposal:
 - Use *el2_sysregs_context_save/restore* only for common registers (maybe rename to *el2_sysregs_context_save/restore_common*)
 - Move feature specific register save/restore out of *el2_sysregs_context_save/restore* into their own assembly functions **eg**: *el2_sysregs_context_feat_xxx_save/restore*
 - *SPMD and RMMD* can choose which functions to call dynamically or using feature build flags

5. Add Root context

- + Prototype the changes and assess the impact on the code base
 - Identify registers that should be part of *root_exc_context*
 - Implement prototype to assess the impact on binary size and SMC call response latency
- + Depending on results, we need to see how best to take it forward

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Thank You

Danke

Gracias

Grazie

谢谢

ありがとう

Asante

Merci

감사합니다

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Kiitos

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